

	TERM	1&2	3&4	5&6
Year 7	STARTING POINT	TREES	ROBOTS	BUILT ENVIRONMENT
	KEY KNOWLEDGE	TO KNOW HOW TO: shade, choose appropriate paint, present work apply media to task, colour theory ARTISTS: Van Gogh, Klimt, Mondrian, Goldsworthy	HOW TO: sculpt, represent 3D in many ways ARTISTS: Eduardo Paolozzi, Futurism,	HOW TO: use perspectival drawing system, how architects plan, design, build ARTISTS: Gaudi, Gehry, local architecture
	SPECIALIST VOCABULARY	LINE, TONE, COLOUR (primary, secondary, tertiary), TEXTURE	SHAPE, FORM, SCULPT, 3-DIMENSIONAL, PLINTH, SCULPTURE	ARCHITECT, architecture, survey, blueprint, DESIGN, MATERIALS, PERSPECTIVE, vanishing point, birds eye view
	SKILLS	Drawing in its many forms, painting (watercolour and acrylic), how to use a sketchbook	Sculpture techniques using paper, card, branches, sticks mixed media	Production of concertina booklet demonstrating various recording methods
Year 8	STARTING POINT	CONFECTIONERY	EXPRESSIVE FACES	FANTASY FORMS
	KEY KNOWLEDGE	HOW TO: paint and sculpt ARTISTS: Still Life tradition, Pop Art, contemporary painters	HOW TO: draw & print a face, creating emotion for effect ARTISTS: Renaissance portraiture, German Expressionism, contemporary portraiture	HOW TO: design an imaginary character ARTISTS: Classical Mythology, Bosch, Alan Lee, illustrators, contemporary game design
	SPECIALIST VOCABULARY	Shape, form, acrylic paint, sculpt, 3-dimensional, mixed media, air dry clay , sculpture, papier mâché, construct	PORTRAITURE, Expressionism, PROPORTION, Facial features, lino, PRINT, edition, printing press, Lino cutter, print plate	Morph, blend, collage, mark making, design
	SKILLS	Advanced colour mixing& painting techniques Sculpt large	Expressive mark making, proportions of face, lino cutting skills, printing skills scale using mixed media	Collage, drawing, painting
Year 9	STARTING POINT	JOURNEY	STRUCTURES	HUMAN FORM
	KEY KNOWLEDGE	HOW TO: understand and represent a place or idea in a visual form ARTISTS: Cartography, Joao Machado, Mona Hatoum, Susan Stockwell, Chris Drury, Joseph Beuys, Richard Long, Andy Goldsworthy	HOW TO: draw, construct & abstract architectural using paper sculpting techniques ARTISTS: Zaha Hadid, , Olafur Eliasson Golden section, Fibonacci, Sol Le Witt	HOW TO: draw and represent the human form using mixed media techniques & clay ARTISTS: Michelangelo, Rodin, Picasso, Moore, Bourgeois, Brancusi, Giacometti
	SPECIALIST VOCABULARY	Cartography, mapping, graph, grid, consolidation of visual elements, scale, concept, literal, metaphorical	Architectural, proportion, scale, sculpt, manipulate, form, texture, dimension	Anatomy/anatomical, proportion, scale, sculpt, surface texture, dimension
	SKILLS	Drawing, painting, collage, creation of personal map	Sculpture techniques using paper, paper sculpting straws, mixed media, collaging, construction, adapting, modifying, measuring, scale	Sculpting, carving, collaging, construction, adapting, modifying, measuring, scale